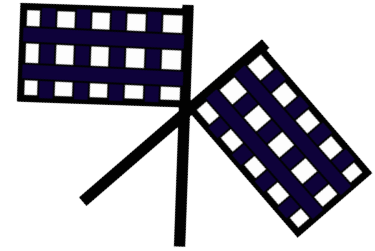
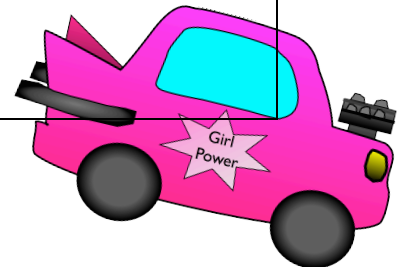
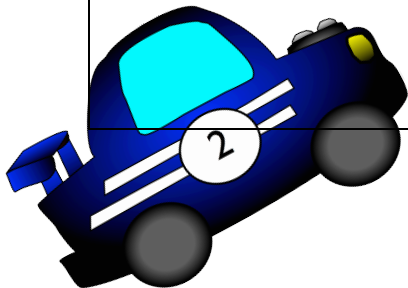


race to 100!



hundreds (flat)	tens (long)	ones (cube)



race to 100!

directions

1. each player will need one game board, 1 flat, 10 longs, and 10 cubes.
2. the first player rolls the die. they add the same number of cubes to the ones place as the number on the die.
3. when you get 10 cubes in the ones place, you trade them for a long and keep it in the tens place. when you get 10 longs you trade them for a flat.
4. take turns rolling and adding cubes until someone can trade for a flat. the first player to get a flat, wins!